Nintendo

GAME BOY™

DMG-GB-UKV

COMPACT VIDEO GAME SYSTEM

OWNER'S MANUAL

This seal is your assurance that Nintendo has reviewed this product and that it has met our standards for excellence in workmanship, reliability and entertainment value. Always look for this seal when buying games and accessories to ensure complete compatibility with your Game Boy System.

Thank you for selecting the Nintendo® GAME BOY™.

Please read this User's Guide carefully to ensure proper handling of your new GAME BOY, and then save the User's Guide for future reference.

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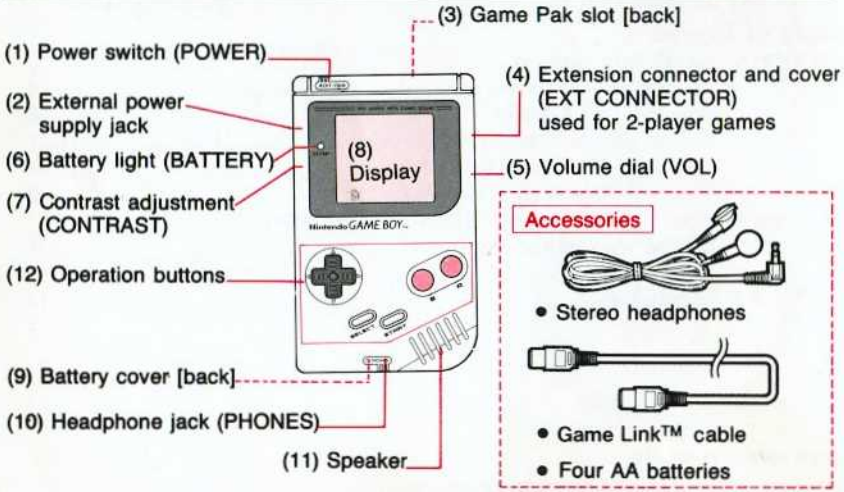
SECTION 1
GAME BOY™ Features



Description of Features

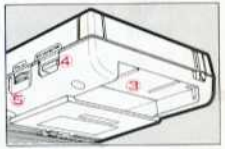
(1) Power switch (POWER)
Slide the switch to the right to turn ON the power. (Caution: Don't switch it ON before inserting a Game Pak.)

(2) External power supply jack
You can connect a Rechargeable Battery Pack (sold separately) for longer play.

(3) Game Pak slot
Insert the Nintendo GAME BOY Game Pak here. (See page 7 for instructions on inserting Game Pak)

(4) Extension connector (EXT CONNECTOR)
Connects to other GAME BOY. To play a 2-player game, use your fingernail to carefully remove the connector cover and then connect the Game Link cable to another GAME BOY.

(5) Volume dial (VOL)
Adjusts the sound volume. Rotate the dial upwards to increase the volume; rotate downwards to decrease the volume.



(6) Battery light (BATTERY)
Lights up to show the power level of the batteries when the power switch is turned ON. Replace the batteries if the red light gets dim. (See Page 6)

(7) Contrast adjustment (CONTRAST)
Adjusts the contrast of the display. (Rotate the dial upwards for a lighter display. Rotate downwards for a darker display.)

(8) Display
A monochrome liquid crystal display.

(9) Battery cover
Remove the cover to replace the batteries. (See page 6.)

(10) Headphone jack (PHONES)
Connect the stereo headphones that come with the GAME BOY to enjoy the impressive sounds of games without disturbing others around you.

(11) Speaker
A small built-in external speaker. It will turn on automatically if the headphones are not plugged in to the headphones jack.

(12) Operation buttons
The controls for playing games. (See game manuals for button functions.)

How to Install Batteries

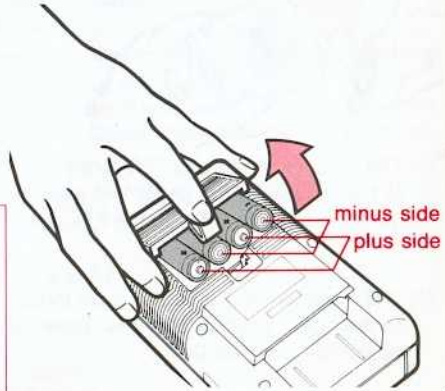
Remove the cover on the back of the GAME BOY and insert the four AA batteries (supplied) as shown in the illustration.

- When inserting the batteries, make sure that the plus (+) and minus (−) ends are facing the right directions.

For best results, use alkaline batteries

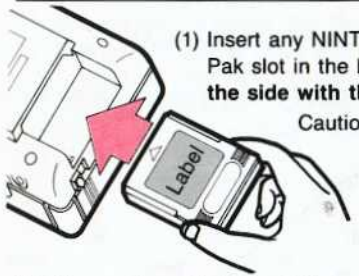
Note : Do not use nickel-cadmium batteries. (rechargeable type)

- Replace the battery cover after installing the batteries.



When the power level of the batteries is low, the battery light will dim and the speaker sound will become weak. If this happens, replace the batteries immediately. Leaving worn batteries in the GAME BOY may result in damage.

How to Use the GAME BOY™



(1) Insert any NINTENDO GAME BOY Game Pak into the Game Pak slot in the back of the GAME BOY body. **Make sure that the side with the label faces up.** (see illustration)

Caution: Inspect the Game Pak connector for foreign material before inserting it into the slot.

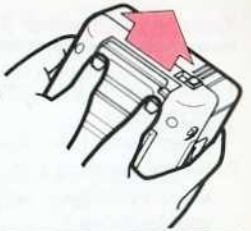
(2) Slide the power switch to the ON position.

(3) The monitor will display "Nintendo® ". It will then change to the display for the game that you have inserted. Follow the instructions for the Game Pak you are using.

(4) If the screen remains blank even though the switch is turned to the "ON" position after the Game Pak is inserted, please adjust the Contrast Dial .

Contrast Dial

(5) To remove the Game Pak after playing, turn the power OFF and slide the Game Pak upwards using both thumbs as shown in the illustration.
(Game Pak cannot be taken out when the power is ON.)



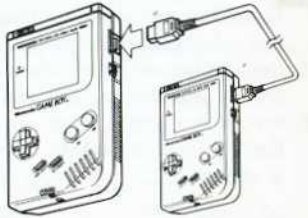
Caution:
Be sure to store Game Paks in their cases for protection when not in use.

How to Use the Game Link™ cable

- Remove the Extension connector cover (use your fingernail)
- Insert the Game Link cable plugs into each of the Game Boys' EXT CONNECTOR.
- After inserting Interactive Game in both of the Game Boys, turn the Power Switch to the "ON" position on both units.

Things to Remember (Cautions):

- Turn the switch to the "ON" position only after connecting the Game Link™ cable plugs to the Game Boy body.
- Only the software with the 2-player option should be used.
- Do not insert different games in the inter-connected Game Boys.
- Always replace the extension connector cover when you are not using the Game Link™ cable.



Things to Remember (Cautions)

1. Insert Game Pak firmly but take care not to exert undue force on the GAME BOY body.
   Keep Game Paks stored in their cases for their protection when not in use.
2. Before inserting and removing Game Pak, make sure that the power is OFF. (Do not unnecessarily turn the power ON and OFF. As this will shorten the life of your batteries.)
3. Insert only NINTENDO GAME BOY Game Paks into the Game Pak slot.
4. Don't touch the terminals and connectors on the GAME BOY body or Game Pak. Take special care in preventing dust from getting inside the Game Pak slot. Inspect the Game Pak connecter for foreign material before inserting it into the Game Pak slot.
5. Never disassemble or attempt to repair the GAME BOY and its accessories. This will void your warranty.
6. Precision electrical parts are used in the GAME BOY. Don't subject the GAME BOY to strong shock by striking or dropping it.

7. Don't use or keep the machine in extremely hot or cold places. The LCD display response may become slower or may not work when the temperature is low. The liquid crystal deteriorates at a high temperature. Take care not to expose the machine to direct sunlight for a long time.
8. Take a ten- to fifteen-minute break once every two hours to avoid fatigue, when playing for a long time.
9. When unplugging accessories, pull from the plug itself, not from the wires.
10. Worn batteries can damage the GAME BOY. Replace them as soon as possible. (When the batteries have reached the end of their service lives, the battery light becomes dim and the sound becomes weak.)
11. Connect only the special accessories designed for the GAME BOY to the external power supply terminal and the extension connector. Be careful not to lose the extension connector cover while playing.
12. The display may be damaged by sharp objects or pressure.
13. You can obtain the best picture by looking directly at the display from the front. Operate under good light for the clearest image.
14. Don't spill liquids, etc.on the GAME BOY or the Game Paks.
15. Take great care to protect the display from scratches or stains.
16. Clean off dirt using a soft dry cloth.
17. Don't wipe with oil or volatile solvents such as thinner or benzene.
18. To avoid dust and dirt getting in the Game Boy unit, always leave a game pak inserted when not in use.

SECTION 2

What To Do If The GAME BOY™ Does Not Work (Before You Call For Assistance)

Symptom	Remedy
The power cannot be turned ON.	Check that the Game Pak is set properly in place.
The red battery light does not work even when the power is turned ON with the Game Pak inserted.	Check that the batteries are set properly in place. If the light does not work after checking this, replace the batteries.
Blank screen when playing with Game Link	Make sure the Game Link cable is firmly plugged in to both units. Make sure that both Game Boy units are using the same two player game.
There is nothing on the display or only horizontal lines appear when the power is turned ON and the battery light is ON.	•Turn OFF the power, wait a while and turn it ON again. •Adjust the contrast. •Check that the Game Pak is inserted properly.
No sound can be heard during the game.	•Check that the stereo headphones are disconnected. •Adjust the sound volume.
The display is hard to see.	Replace the batteries. (Use in a room with more light.)
The display is black.	Adjust the contrast.

Specifications

Model	DMG - 01
Power supply	Four AA batteries or a Rechargeable Battery Pack
Power consumption	approx. 700mW (differs according to the Game Pak used)
LSI	CPU : custom 8-bit C-MOS x 1 RAM : 64-Kbit static RAM x 2
Dimensions (W x L x T)	90mm x 148mm x 32mm / 3.5 x 5.8 x 1.3 (inch)
Weight	approx. 300g (batteries included)
Sound output	Speaker (8Ω) 10mW Headphones (16Ω) 2mW
Display	STN type dot matrix LCD

Battery life : 4 AA carbon batteries will last approximately 15 hours. 4 AA alkaline batteries will last approximately 35 hours. These times may vary depending on which game you are playing and the temperature when using.

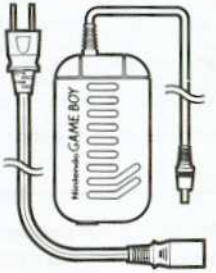
*Specifications are subject to change without notice in the interest of product improvement.

SECTION 3

Accessories

Rechargeable Battery Pack
The power will last for about 10 hours once recharged from a power outlet. (Also useable as an AC adapter)

Caution: Use only Nintendo specified GAME BOY products and accessories.



90 DAYS LIMITED WARRANTY

Nintendo GAME BOY

BANDAI UK LTD. warrants that the Nintendo GAME BOY shall be free from defects in materials and workmanship for a period of 90 days from the date of purchase. If a defect occurs during this 90 days warranty period, BANDAI UK will replace or repair the defective GAME BOY at its option, free of charge.
To claim under this warranty, call (0329) 822662 and ask for the NINTENDO GAME BOY technician. If the service technician is unable to solve the problem by phone, you will be advised to return the product to your local Nintendo dealer or send postage prepaid. Insured, and with proof of the date of purchase to :

BANDAI UK LTD.
P.O. Box 104
Fareham, Hants
PO16 8UR England

Be sure to include your name, address and phone number, plus a brief description of the fault. GAME BOY returned without proof of the date of purchase or after the 90-days limited warranty period, will be repaired for out-of-warranty repair charges. The Nintendo technician will advise you of the cost to repair or replace the defective component. A cheque or money order for the amount quoted, payable to BANDAI UK, should be enclosed with the shipment.
If after inspection, the NINTENDO GAME BOY technician determines that the GAME BOY can not be repaired, it will be returned to you and your payment refunded.
This warranty shall not apply if the GAME BOY has been damaged by negligence, accident, abuse or modification subsequent to purchase. This warranty excludes incidental or consequential damages resulting from the product or the use of the product.

Nintendo

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PRINTED IN JAPAN